


Summer 1 - 'Shackleton'

As COMPUTER PROGRAMMERS we will:			As MUSICIANS we will:
<ul style="list-style-type: none">• Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information• Internet safety and digital etiquette - How to recognise and send appropriate emails and to recognise unacceptable and acceptable behaviour when communicating with others online• Start to use the new software 'Purple Mash' – including cross curricular lessons in Maths and English			<ul style="list-style-type: none">• Focus on learning and performing songs to larger audiences• Learn how to read musical notation on a score
As AUTHORS we will:	As MATHEMATICIANS we will:	As READERS we will:	
<ul style="list-style-type: none">• Develop our understanding of spelling and definitions of age-appropriate words.• Use correct punctuation and grammar to enhance writing and develop cohesion.• Carefully consider how to engage our reader.• Develop as an author through reading and experimenting with the work of other authors.• Become expert at editing our own writing and providing editing feedback for our peers.• Research and create double page spreads about Antarctica• Write our own stories about survival and review other story books	<ul style="list-style-type: none">• Develop mathematical fluency.• Read time to the nearest minute; use am, pm and 12-hour clock notation; choose units of time to measure time intervals; calculate time intervals from clocks and timetables.• Read, write and convert time between analogue and digital 12 and 24-hour clocks.• Read, write and convert time between analogue and digital 12 and 24-hour clocks.• Compare and order fractions• Find equivalent fractions• Understand improper and mixed fractions• Add and subtract fractions• Find fractions of an amount	<ul style="list-style-type: none">• Read as often as we can at home• Read the book Survivors and Around the World in 80 Days• Become familiar with a wide range of books and poems.• Begin to discuss and analyse text, characters, plots and author’s intentions.	
As SCIENTISTS we will		As HISTORIANS and GEOGRAPHERS we will	
<ul style="list-style-type: none">• Understand what a habitat is and the various types of habitats.• Identify common living things found in different habitats.• Recognise how living things depend on their habitats to survive.• Develop skills in classifying living things.• Learn about light and dark• Investigate using shadows		<ul style="list-style-type: none">• Research Shackleton and the Endurance – looking at the crew members, the adventurous expedition, how the crew worked together to escape Antarctica• Research and write about Antarctica – focussing on location, climate, animals, flora, who lives there, climate change and ice• Discover different countries travelled to by Phileas Fogg in Around the World in 80 Days – plotting his route on a map and learning about different cultures	
As SPORTS PEOPLE we will learn about		AS THEOLOGIANS we will	
<ul style="list-style-type: none">• Cricket• Tennis• Athletics• Team Games• Daily Mile• Health and Nutrition• Mindfulness and yoga		<ul style="list-style-type: none">• Answer the enquiry – Do people need to go to church to prove they are Christians?	
		As ARTISTS we will	
		<ul style="list-style-type: none">• Look at the black and white photographs taken by Frank Hurley – The photographer who documented Shackleton’s journey.• Create sketch books to record observations and use them to review and revisit ideas	

- Forest School

- Improve our mastery of art and design techniques, including drawing, painting and sculpture with a range of materials